



AISSMS
INSTITUTE OF INFORMATION TECHNOLOGY
(I.O.I.T.)



ADDING VALUE TO ENGINEERING

An Autonomous Institute Affiliated to Savitribai Phule Pune University
Approved by AICTE, New Delhi and Recognised by Govt. of Maharashtra
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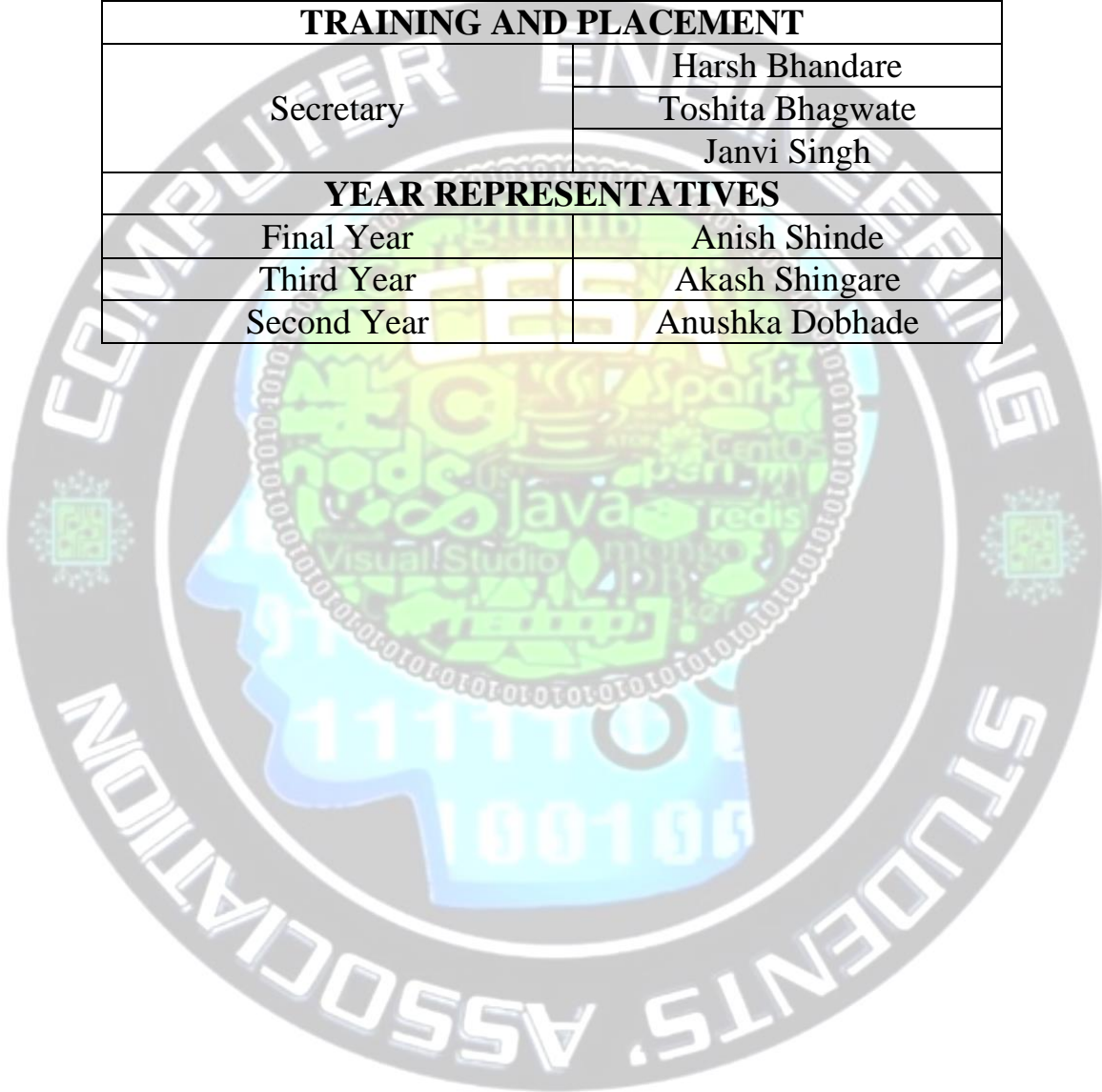
C.E.S.A.
DEPARTMENTAL
EVENT REPORT
2025-26

CESA COMMITTEE 2025-26

Designation	Name
CORE	
President	Aditi Ghuge
Vice President	Mohit Wagh
General Secretary	Akanksha Patil Harshad Chavan
Joint General Secretary	Sakshi Jadhav
Treasurer	Sairaj Bhagat Prajyot Jagtap
Administrator	Soham Mistry
Joint Administrator	Shrijeet Bhopale
TECHNICAL	
Secretary	Vaishnavi Patil Siddharth Loni Aditya Pol
Head	Ishwari Shendkar Mohit Dargude Kalpesh More
Executives	Harshit Rathour Keya Nagar Shreyas Nalle Mugdha Baviskar Ved Khokale
CULTURAL	
Secretary	Deep Kale Kalyani Gangurde Shreya Vernekar
Head	Atharv Mandlik Angad Chede Ruturaj Sonawane
Executives	Anushka Satkar Devyani Satpute Yukta Patil Shivani Bhujbal Samarth Agadnyan Omkar Sonawane

SPORTS	
Secretary	Aditya Kirdat
	Atharva Magar
	Varad Chiradrawar
Heads	Darshan Marathe
	Shweta Pawar
	Riya Jadhav
Executives	Tanvi Deokar
	Omkar Sale
	Akash Sonawane
	Om Shinde
	Vedant Murade
DISCIPLINE	
Secretary	Pratiksha Aghav
	Ritesh Bakare
	Hanumant Kshirsagar
Head	Aryan Nannaware
	Omkar Gaikwad
	Shrishti Deshmukh
Executives	Dinesh Seervi
	Aaditya Hole
	Shivam Dongare
DOCUMENTATION	
Secretary	Manas Dhomane
	Mahi Kulkarni
	Om Adpawar
Head	Tanisha Phalke
	Mrunal Thakare
	Kusum Chikate
Executives	Parth Choudhari
	Soham Borawake
	Shivani Pathak
MEDIA	
Secretary	Supesh Mapari
	Dumneshwar Sonawane
	Komal Gavrit
Head	Atharva Chaugule
	Krish Gaddam
	Pranav Doshi

Executives	Rohit Nimase
	Mayur Saitwal
	Piyush Ankaikar
	Sarthak Mandlik
SOCIAL	
Secretary	Aditya Sahane
	Utkarsh Shendge
	Saylee Gokhare
TRAINING AND PLACEMENT	
Secretary	Harsh Bhandare
	Toshita Bhagwate
	Janvi Singh
YEAR REPRESENTATIVES	
Final Year	Anish Shinde
Third Year	Akash Shingare
Second Year	Anushka Dobhade



CESA 2025-26 DEPARTMENTAL EVENTS SCHEDULE AND TIME SLOTS

INAUGURATION

Date	Time	In-charge
29/08/2025	12:00 p.m.	CESA committee

TECHNICAL EVENTS

Date	Domain	Event	In-charge
29/8/2025	Technical	Can You Escape	Vaishnavi Patil Siddharth Loni
28/08/2025		Blind Typing	Aditya Pol Ishwari Shendkar
29/08/2025		Rapid Fire	Mohit Dargude Kalpesh More
28/08/2025		AI Image Replication	Harshit Rathour Keya Nagar
26/08/2025- 02/09/2025		Meme Battle	Shreyas Nalle Mugdha Baviskar
26/08/2025- 02/09/2025		Logo Redesign	Ved Khokale

CULTURAL EVENTS

Date	Domain	Event	In-charge
29/08/2025	CULTURAL	Kalakar Katta	Deep Kale Kalyani Gangurde Shreya Vernekar Atharv Mandlik Angad Chede Ruturaj Sonawane Anushka Satkar Devyani Satpute Yukta Patil Shivani Bhujbal Samarth Agadnyan Omkar Sonawane
28/08/2025		Treasure Hunt	
28/08/2025		Squid Games	
29/08/2025		Bollywood Quiz	
29/08/2025 – 30/08/2025		Capture Quest	
30/08/2025		Carnival	

SPORTS EVENTS

Date	Domain	Event	In-charge
28/08/2025		Floor Hockey	
29/08/2025		Glow in the Dark Badminton	Aditya Kirdat Atharva Magar Varad Chiradrawar
01/09/2025		Free Fire Tournament	Darshan Marathe Shweta Pawar Riya Jadhav
01/09/2025	SPORTS	BGMI Tournament	Tanvi Deokar Omkar Sale Akash Sonawane
29/08/2025		Hockey	Om Shinde Vedant Murade
01/09/2025		Cricket	

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1. INAUGURATION

The Computer Engineering Student Association (CESA) inauguration marked the beginning of a new academic year filled with innovation and learning. The event commenced with a warm welcome address, followed by the introduction of the newly appointed committee members. Faculty members encouraged students to actively participate in upcoming technical and cultural activities. The inauguration set an enthusiastic tone for the year, fostering teamwork, creativity, and growth within the department.

TECHNICAL



Celefiesta

TECHNICAL

2.1 CAN YOU ESCAPE REPORT

Event Name: Can You Escape

Event Date: 29th August 2025

Event Time: 11:00 AM – 2:00 PM

Event Venue: Labs 507 & 508

Event Coordinators:

- **Secretaries:** Vaishnavi Patil
- **Head:** Mohit Dargude
- **Executive:** Mugdha Baviskar

Rules and Guidelines:

1. Participants will form teams(max 4 members per team) and enter the escape room together.
2. Participants must solve a series of puzzles and challenges to escape the room.
3. Time limits will be strictly enforced for a fair competition.
4. Instructions and guidelines will be provided before the challenge begins.
5. E-certificates were awarded to all participants.

Description:

The Can You Escape event was a thrilling and interactive escape room challenge that pushed participants to the limits of their problem-solving skills and teamwork. Teams were locked in a themed room (Haunted or Space) and had to solve multiple puzzles to unlock their way out. The event celebrated logic, creativity, and collaboration, making it a memorable experience for all participants.

Prize Pool: ₹2400

Winners:

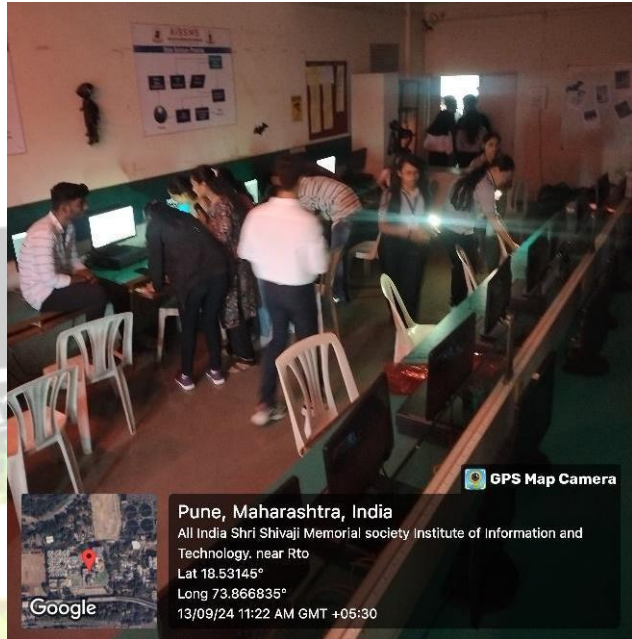
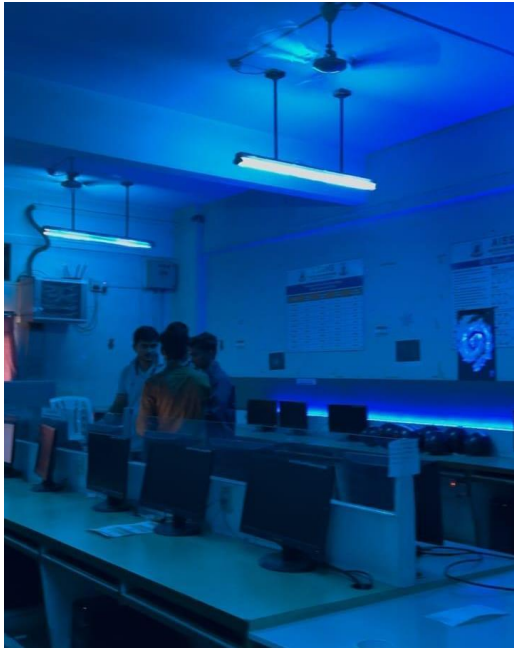
- Egypt Theme:
Team Name:
 - Leader:
 - Members:

- Modern Theme:
Team Name:
 - Leader:
 - Members:

Participation List

Team Name	Name[Leader]	Department	Year
1. Flash fires	Tanisha Phalke	Computer Engineering	Second Year
2. Bhasond	Pranav Takale	Computer Engineering	Second Year
3. Naad Karti Kay	Shivam kale	Computer Engineering	Second Year
4. Mavrik	Ashmit Salunke	Computer Engineering	Second Year
5. Jugadu	Gargi Kasture	Computer Engineering	Second Year
6. Exodus	Vedika Shewale	Computer Engineering	Second Year
7. Team Ganja	Rutik Kamble	Computer Engineering	Second Year
8. The Escapees	Mitali Kuchekar	Computer Engineering	Second Year
9. Blinders	Devesh Dolas	Computer Engineering	Second Year
10. Escapers	Omkar Thombre	Computer Engineering	Second Year
11. Nexus	Bhushan Badhe	Computer Engineering	Second Year
12. Team Jugadu	Chaitanya Bhivgade	ENTC	Second Year
13. Key chasers	Vaishnavi Parab	Computer Engineering	Second Year
14. The Raptors	Omkar Gaikwad	Computer Engineering	Second Year
15. Delinquents	Vijayendra Rane	Computer Engineering	Third Year

GLIMPSE OF CAN YOU ESCAPE



2.2 BLIND TYPING REPORT

Event Name: Blind Typing

Event Date: 28 August 2025

Event Venue: Room no. 507 or 508

Event Coordinators:

- **Secretaries:** Aditya Pol
- **Head:** Ishwari Shendkar
- **Executive:** Shreyas Nalle

Rules and Guidelines:

1. Participants registered using their full name or preferred nickname.
2. Each participant presented their solution to a selected problem statement in a dynamic presentation format.
3. Solutions were evaluated on creativity, feasibility, and impact.
4. The event encouraged original ideas, and any instance of plagiarism led to immediate disqualification.
5. Winners were determined based on their ability to effectively communicate and justify their innovative solutions.
6. E-certificates were awarded to all participants as a token of recognition.

Description:

A thrilling test of coordination and teamwork in the Blindfold Typing event! In this unique challenge, teams of two will face the task of typing code with a twist—one participant will read the code aloud while the other, blindfolded, must type it out accurately. This challenge is all about trust, precision, and teamwork. The reader must communicate effectively, while the typist must rely on memory and accuracy without visual cues. The perfect balance of speed and correctness will lead you to victory!

Prize Pool: ₹1000

Winners:

Participation List

Team Name	Leader Name
1. Neuronexes	Srinidhi Kulkarni
2. Fount	Sumeet Koli
3. Team Rocket	Rohit Nimase
4. Vizards	Kusum Chikate
5. Froggy Fingers	Pallavi Mohite
6. Bhasond	Pranav Takale
7. Men with Blindness	Vijayendra Rane
8. Bytes	Raj Gaikwad
9. SV	Shruti Shingane
10. Blinders	Devesh Dolas
11. Shinsoku	Shaunak Hawaldar
12. Avenger	Soham Pandit
13. Andhaar	Sakshi Shinde
14. Team rocket	Harshali Patil
15. Shravani Hemant Shinde	Sharva kale
16. Error404	Chaitali rajput
17. Galaxy 06	Darshan Marathe
18. Freshers	Kartik Zolekar
19. Neon knights	Alisha Makasud Patel
20. Typer	Parth Mahale
21. Escapers	Shantanu kulkarni
22. Blinders	Dhaval



GPS Map Camera
 Pune, Maharashtra, India
 Gvj8+vj2, Behind Aissms College, Railway Officers Colony, Sangamvadi,
 Pune, Maharashtra 411001, India
 Lat 18.532367° Long 73.866928°
 28/08/2025 12:20 PM GMT +05:30



GLIMPSE BLIND TYPING



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 Pune, Maharashtra 411001, India
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 28/08/2025 12:53 PM GMT +05:30

2.3 RAPID FIRE QUIZ REPORT

Event Name: Rapid Fire Quiz

Event Date: 29th August 2025

Event Venue: Room 509

Event Coordinators:

- **Secretaries:** Vaishnavi Patil
- **Head:** Mohit Dargude
- **Executive:** Mugdha Baviskar

Rules and Guidelines:

1. Teams must have exactly 2 members.
2. Each team will attempt the quiz on single device.
3. The quiz link/code will be shared at the scheduled time only.
4. Participants must complete the quiz within the given timeframe.
5. Most correct answers and least time taken will decide winners.
6. Any unfair means or malpractice will lead to immediate disqualification.
7. E-certificates were awarded to all participants as a token of recognition.

Description:

The Rapid Fire Quiz Challenge was an electrifying test of knowledge, speed, and presence of mind. Teams competed in an intense online quiz where every second mattered, pushing participants to think quickly and accurately under pressure. The event combined excitement and intellect, rewarding not just knowledge but also composure and sharp reflexes. With each round, the competition grew fiercer, making it a true battle of wits and speed to claim the top spot.

Prize Pool: ₹1200

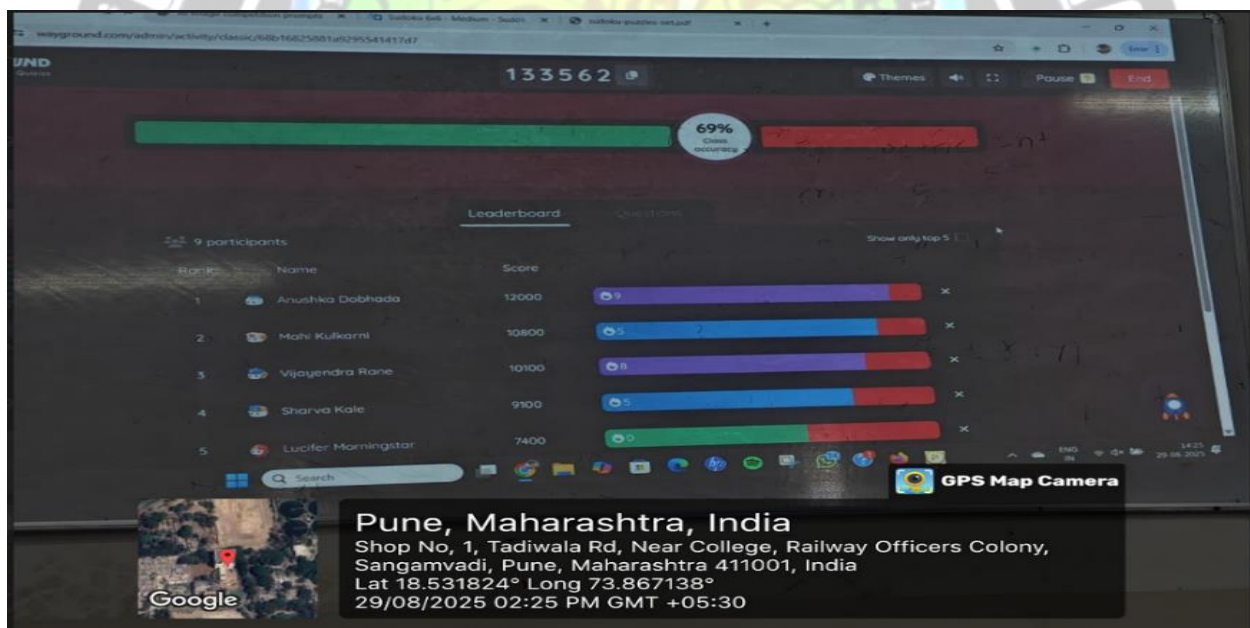
Winners:

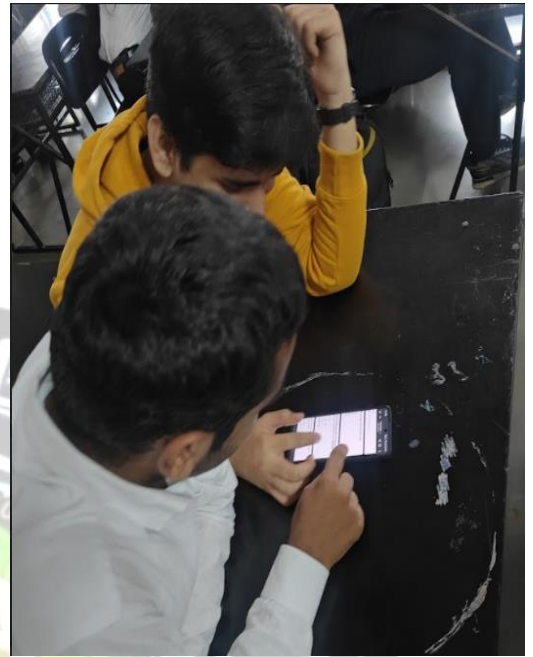
Participation List

Team Name	Leader Name.	Department	Year
1. Flash Fire	Prajwal Khodake	Computer Engineering	Second Year
2. Krushna Gokul Dhawale	Tushar Khadde	Computer Engineering	Third Year
3. Vadapav	Harshavardhan Patil	Computer Engineering	Second Year
4. Bhasond	Akash Sonawane	Computer Engineering	Third Year
5. Chichhore	Bhaves Dhanvij	Artificial Intelligence And Data Science	Third Year
6. Brainstormers	Pranav Sachin Gaikwad	Computer Engineering	Second Year
7. Abc	Omkar Vinod Gaikwad	Computer Engineering	Second Year
8. Random Loke	Samarth Wable	Computer Engineering	Third Year
9. Team Rocket	Vijayendra Rane	Computer Engineering	Third Year
10. Straw Hats	Jui Lakal	Computer Engineering	Second Year
11. Team Starks	Rushikesh Karche	Computer Engineering	Third Year
12. Grade.Matters	Pranav Takale	Computer Engineering	Second Year
13. Team-Yash	Ayush Bainade	Computer Engineering	Second Year
14. Jadugar	Soham Chintawar	Computer Engineering	Second Year
15. Bhasond	Rutik Kamble	Computer Engineering	Second Year
16. Tech Titans	Yukta Patil	Computer Engineering	Second Year

17. Bytes	Neil Landge	Computer Engineering	Third Year
18. Sparks	Tanisha Phalke	Computer Engineering	Second Year
19. The Unseens	Vedika Shewale	Computer Engineering	Second Year
20. Panoti	Mitali Kuchekar	Computer Engineering	Second Year
21. Pranav Sachin Gaikwad	Shaunak Hawaldar	Computer Engineering	Third Year
22. Twin Flames	Yash Santosh Chimbalkar	Electrical Engineering	First Year

GLIMPSE OF RAPID FIRE QUIZ





2.4 AI IMAGE REPLICATION REPORT

Event Name: AI Image Replication

Event Date: 28th August 2025

Event Time: 10:30 AM – 11:30 AM

Event Venue: Room 507/508

Event Coordinators:

- **Secretaries:** Aditya Pol
- **Head:** Ishwari Shendkar
- **Executive:** Shreyas Nalle

Rules and Guidelines:

1. This is an individual competition (no teams allowed).
2. Each participant will be provided with one reference image.
3. Participants will have only 3 prompt attempts to replicate the image.
4. Judging will be based on similarity, creativity, and accuracy.
5. Any unfair means or external assistance will lead to disqualification.
6. Instructions and guidelines will be explained before the challenge begins.
7. Bring your own mobile/laptop. You will be provided with one if needed.

Description:

The Image Replication event was a fun and creative challenge that tested participants' imagination and prompt-crafting skills. Using ChatGPT's image generation feature, participants aimed to replicate a given image as accurately as possible within just three attempts. The event encouraged creativity, precision, and strategic thinking as participants experimented with different prompts to achieve the closest match, making it an engaging blend of art and technology.

Prize Pool: ₹1000

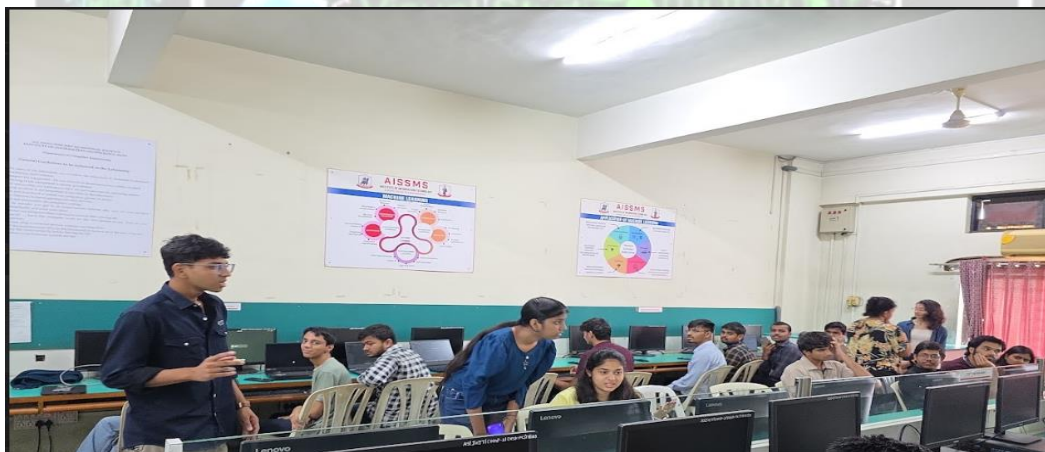
Winners:

Participation List

Name	Branch	Year
1. Pranav Sunil Thorat	Computer Engineering	Second Year
2. Dinesh Dhalaram Seervi	Computer Engineering	Second Year
3. Manasi Choudhari	Computer Engineering	Third Year
4. Shantanu Kulkarni	Computer Engineering	Second Year
5. Omkar Thombre	Computer Engineering	Second Year
6. Aryan Nannaware	Computer Engineering	Third Year
7. Sakshi Shinde	Computer Engineering	Second Year
8. Pallavi Mohite	Computer Engineering	Third Year
9. Ashmit Salunke	Computer Engineering	Second Year
10. Harshavardhan Patil	Computer Engineering	Second Year
11. Devesh Dolas	Computer Engineering	Second Year
12. Bhushan Badhe	Computer Engineering	Third Year
13. Soham Mistry	Computer Engineering	Fourth Year
14. Shaunak Hawaldar	Computer Engineering	Third Year
15. Manas Patil	Computer Engineering	Second Year
16. Vaishnavi Ramchandra Sonawane	Computer Engineering	Second Year
17. Sfsdfsadf	Computer Engineering	Second Year
18. Kusum Sunil Chikate	Computer Engineering	Second Year
19. Atharva Raut	Computer Engineering	Second Year
20. Dhaval	Computer Engineering	Second Year
21. Mayur Gopal Saitwal	Computer Engineering	Second Year
22. Rohit Nimase	Computer Engineering	Second Year
23. Sharva	Computer Engineering	Second Year
24. Omkar Shinde	Computer Engineering	Second Year

25. Prajyot Mane	Computer Engineering	Second Year
26. Shruti Shingane	Computer Engineering	Second Year
27. Jui Lakal	Computer Engineering	Second Year
28. Pranav Sachin Gaikwad	Computer Engineering	Second Year
29. Ajinkya Shivale	Computer Engineering	Second Year
30. Anish Shewale	Computer Engineering	First Year
31. Soham Sanjay Pandit	Computer Engineering	Second Year
32. Vedika Shewale	Computer Engineering	Second Year
33. Gauresh B Aher	Computer Engineering	Third Year
34. Atharva Nannaware	Computer Engineering	Third Year
35. Pranav Takale	Computer Engineering	Second Year
36. Harshali Patil	Computer Engineering	Third Year
37. Mitali Kuchekar	Computer Engineering	Second Year
38. Rohit Nimase	Computer Engineering	Second Year

GLIMPSE OF AI IMAGE REPLICATION



2.5 MEME BATTLE REPORT

Event Name: Meme battle

Event Date: Starts from 26th August 2025

Event Time: Till 12 a.m of 2nd Sept 2025

Event Venue: Online

Event Coordinators:

- **Secretaries:** Siddarth Loni
- **Head:** Kalpesh More
- **Executive:** Harshit Rathour

Rules and Guidelines:

General Rules

1. Open to all students (individual or max 2 members).
2. Each participant/team can submit max 2 memes.
3. Memes must be original – plagiarism = disqualification.

Content Guidelines

1. Themes announced before/during the event.
2. File naming → ParticipantName_Format
3. Must be clean & appropriate:
4. No abusive, vulgar, political, religious, caste-based, or personal attacks.
5. No targeting faculty, staff, or student

Description:

The Meme Battle was a lively and entertaining online contest that celebrated creativity and humor through memes. Participants showcased their wit by creating original memes on themes like tech struggles, student life, and coding humor. The event turned everyday experiences into laughter, highlighting how memes can be a powerful and fun way to express ideas and connect with others.

Prizes: Winner - ₹300/- | Runner up - ₹200/-

2.6 LOGO REDESIGN REPORT

Event Name: Logo Redesign

Event Date: Starting from 26th August 2025

Event Time: Till 12AM of 2nd September

Event Mode: Online

Event Coordinators:

- **Secretaries:** Siddarth Loni
- **Head:** Kalpesh More
- **Executive:** Harshit Rathour

Rules and Guidelines:

General Rules

1. Original work only; plagiarism is not allowed.
2. Each participant/team can submit max 2 logos.
3. Logos should retain brand identity but show your creative perspective.

Content & Design Guidelines

1. Must be clean, professional, and appropriate.
2. Avoid offensive, political, religious, or discriminatory elements.
3. Submit in PNG, JPEG, SVG, or PDF format; max 10 MB per file.
4. Use transparent or plain white/black background.
5. File naming: ParticipantName_BrandName

Description:

The Logo Redesign Challenge was a creative design event that encouraged participants to reimagine the logos of renowned global brands such as Google, Apple, Amazon, and Netflix. Participants showcased their originality while preserving the core identity and essence of each brand. With freedom to explore various styles—minimalistic, abstract, futuristic, 3D, or flat—the event highlighted creativity, design thinking, and innovation in visual branding.

Prizes: Winner - ₹300/- | Runner up - ₹200/-

Winner:

Participation List

Name.	Department	Year
1. Sanika Mehetre	Computer Engineering	Third Year
2. Soham Mistry	Computer Engineering	Third Year
3. Yash Chimbalkar	Computer Engineering	Third Year
4. Ashutosh Bhushan Charpe	Electrical Engineering	Second Year
5. Sanskar Solapure	Information Technology	Second Year
6. Pallavi Mohite	Computer Engineering	Third Year
7. Sumeet Koli	Computer Engineering	Second Year
8. Prajwal Suryawanshi	Electrical Engineering	Second Year
9. Neha Nikumbh	Computer Engineering	Fourth Year
10. Komal Gavit	Computer Engineering	Second Year
11. Vedant Gaikwad	Computer Engineering	Second Year
12. Saksham Santosh Kate	Information Technology	Second Year

CULTURAL



3.1 KALAKAR KATTA

Event Name: Kalkar Katta 2k25

Event Date: 29th August, Thursday

Event Time: 12:30 PM onwards

Event Mode: Offline (Venue – 5th Floor)

Entry Fee: Free

Event Coordinators:

- Deep Kale
- Kalyani Gangurde
- Shreya Vernekar

Rules:

1. The Kalakar Katta Talent Show is open to all students of AISSMS College.
2. Participants can showcase a wide range of talents, including but not limited to singing, dancing, acting, instrumental performances, comedy, poetry, and more.
3. Participants can perform as Solo, Duo, Trio and group of four.
4. Acts must be family-friendly and free from offensive, explicit, or discriminatory content.
5. Avoid Sensitive or controversial topics that may cause discomfort or hurt the sentiments of the audience.
6. Each act has a maximum time limit of 5 Minutes. Participants must adhere to this time limit.
7. Participants are responsible for arranging any equipment or music required for their performances.
8. Ensure that all music and props are ready and set up before the performance.

Description:

The *Kalakar Katta* Talent Show offered a vibrant platform for the students of AISSMS College to showcase their hidden talents. Open to all, the event welcomed a diverse range of performances, including singing, dancing, acting, instrumental music, stand-up comedy, poetry recitation, and other unique skills. Participants had the flexibility to perform solo, as a duo, trio, or in groups of up to four, captivating the audience with their creativity and talent.

Prize Pool: ₹1000

GLIMPSES OF THE EVENT:



3.2 TREASURE HUNT

Event Name: Treasure Hunt 2025

Event Date: 28th August, Friday

Event Time: 10:30 AM

Event Mode: Offline (Venue – College Campus)

Entry Fee: ₹200

Event Coordinators:

- Shreya Vernekar
- Atharva Mandlik

Rules:

1. Clues must be solved in the order given; skipping or jumping to other clues is not allowed.
2. Teams must show their solved clues to the event coordinators at each checkpoint to receive the next clue.
3. Teams must stay together at all times. Splitting up is not allowed.
4. Teams must respect the campus environment and follow all college rules.
5. No use of mobile phones, internet, or other devices to find answers to clues.
6. No tampering with or moving the clues once found.
7. Teams must not interact with other teams during the event to exchange clues or solutions.
8. The team that finds the final treasure first, after correctly solving all the clues, will be declared the winner.
9. In the event of a tie, the team with the shortest total time will be the winner.

Description:

The Treasure Hunt was an adventurous and thrilling event that challenged participants to solve clues, decode riddles, and race across the campus in search of hidden treasures. The event tested teamwork, logic, and quick thinking as teams competed to reach the final destination first. With every clue leading to a new mystery, participants experienced excitement and suspense throughout the hunt. The event was filled with energy, enthusiasm, and friendly competition, making it one of the most engaging highlights of the fest.

Participation List

Team Name:	Name [Leader]	College	Department:	Class:
Mystery Miners	Anushka A. Dobhada	AISSMS IOIT	Computer Engineering	Second Year
Jugadus	Maithili Dhoke	AISSMS IOIT	Electronics & Telecommunication	Second Year
Cycyvyvu	Hvhvuv	AISSMS IOIT	Computer Engineering	Third Year
Team Naad Karti Kay	Prajwal Khodake	AISSMS IOIT	Computer Engineering	Second Year
Team Diamond	Vedant sonparote	AISSMS IOIT	Computer Engineering	First Year
Blinders	Devesh Dolas	AISSMS IOIT	Computer Engineering	Second Year
The Scavengers	ARNAV	Artificial intelligence and machine learning	Artificial Intelligence & Data Science	First Year
The Hunters	Gargi	AISSMS IOIT	Electronics & Telecommunication	Second Year
Geometry box	Aamna	Co	Computer Engineering	First Year
Hunter's	Anagha Chandan	AISSMS IOIT	Computer Engineering	Third Year
Aryan's	Aryan	AISSMS IOIT	Information Technology	First Year
Crushers	Ishwari	AISSMS IOIT	Computer Engineering	First Year

Girlie pops	Tanishka	AISSMS POLYTECHNIC	Computer Engineering	First Year
Game changers	Utkarsh	Polytechnic	Artificial Intelligence & Data Science	First Year
Draigan	Ajay	AISSMS IOIT	Instrumentation	First Year
Polytechnic	Tanmay patil	Aissms polytechnic	Electronics & Telecommunication	First Year
Team Diamond	Ayush Bainade	AISSMS IOIT	Computer Engineering	First Year
GOONERS	Sumer Samant	AISSMS ME	Information Technology	First Year

Winner:

Tanish raut FYME

Sumer Sawant FYME

Shakya torane FYAE

Samit Shetty FYME

Prize Pool: ₹1200

GLIMPSES OF EVENT:



3.3 SQUID GAMES

Event Name: Squid Game 2k25

Event Date: 28th August, Thursday

Event Time: 12:30 PM onwards

Event Mode: Offline (Venue – Room 114)

Entry Fee: ₹80

Event Coordinators:

- Deep Kale
- Anushka Satkar

Rules:

1. Single Participation:
Each player will participate individually. Team entries are not allowed.
2. Player Conduct:
Participants must treat each other with respect. Any form of harassment, misconduct, or unsportsmanlike behavior will lead to disqualification.
3. Safety First:
 - Pay attention to your surroundings at all times.
 - Avoid running in restricted or crowded areas.
 - Handle props and equipment carefully.
4. Follow Instructions:
Always listen to and follow the instructions of the event organizers. Their decisions are final and are made to ensure fairness and safety.
5. Respect the Space:
Keep the game area clean. Dispose of any waste properly and maintain discipline throughout the event.
6. Stay in Bounds:
Do not leave the designated play area without prior permission from the coordinators.

7. Game Rules:

The specific rules for each game will be announced on the spot.
Participants must be ready for any type of challenge.

Description:

Squid Game 2k25 was a thrilling and competitive event where participants tested their reflexes, strategy, and presence of mind through a series of surprise challenges. Designed for individual participation, the event emphasized fair play, respect, and safety throughout. Players followed on-the-spot game rules revealed by the organizers, adding excitement and unpredictability to each round. With strict attention to conduct and discipline, the event maintained a fun yet orderly environment, making it one of the most engaging highlights of the fest.

Prize Pool: ₹2000

Participation List:

Sr. No	Name	Branch	College	Year
1	Vedant S.	Comp-B	IoIT	SY
2	Ayush B.	Comp-B	IoIT	SY
3	Keshav S.	Comp-B	IoIT	SY
4	Manasvi Gundawar	IT-A	IoIT	SY
5	Purva Patil	IT-B	IoIT	SY
6	Aditya Thitkar	Comp-B	IoIT	SY
7	Srinidhi Kulkarni	Comp-B	IoIT	TY
8	Soham Pandit	Comp-B	IoIT	SY
9	Krishna Artil	Comp-B	IoIT	SY
10	Onjayit Mane	Comp-B	IoIT	SY
11	Parth Marale	Comp-B	IoIT	SY
12	Shaurya Hawalikar	Comp-A	IoIT	TY
13	Bhavesh Bhade	Comp-A	IoIT	TY
14	Rutik Karole	Comp-A	IoIT	TY
15	Kartik Zolekar	Comp-B	IoIT	SY
16	Sahil Tamble	Comp-B	IoIT	SY

17	Parth Kulvekar	Comp-B	IoIT	SY
18	Dinesh Sasevi	Comp-B	IoIT	SY
19	Harshit Rathod	Comp-B	IoIT	SY
20	Moin Inamdar	Poly	Poly	FY
21	Pranav Gaiswad	Comp-A	IoIT	SY
22	Dinesh Doke	Comp-A	IoIT	SY
23	Ziyad Shaikh	Poly	Poly	FY
24	Mugdha Baviskar	Comp-A	IoIT	SY
25	Shravani Shinde	Comp-B	IoIT	SY
26	Chaitali Rajput	Comp-B	IoIT	SY
27	Ved Khokale	Comp-A	IoIT	SY
28	Siddhant Loni	Comp-B	IoIT	TY
29	Pranav Thorat	Comp-B	IoIT	SY
30	Dhaval Jite	Comp-B	IoIT	SY
31	Aryan Nanawane	Comp-A	IoIT	SY
32	Harshawardhan Rasti	Comp-B	IoIT	SY

GLIMPSES OF EVENT:



3.4 BOLLYWOOD QUIZ

Event Date: 29th August 2025

Event time: 10:00 am – 12 pm

Event venue: Offline

Entry: Free for Cesa | Others Rs 100/team

Event Coordinators:

- Kalyani Gangurde
- Ruturaj Sonawane

Rules:

- Each team must have 2 members.
- Quiz will be held over 3 rounds as mentioned above.
- Detailed round information will be shared with participants at the event.
- Every participant should be present on time; late reporting will lead to disqualification.
- Every participant must carry ID card .
- Abusive or disruptive behavior will not be tolerated.
- The decisions of the event heads/judges are final and binding.

Description:

Bollywood Buzz was an exciting and entertaining quiz event that brought out the inner movie buff in every participant. Teams of two competed in rounds that tested their Bollywood knowledge, emoji decoding skills, and quick guessing abilities through a fun headphones challenge. The event was packed with laughter, energy, and filmy drama, making it a perfect blend of entertainment and competition for all cinema enthusiasts.

3.5 CAPTURE QUEST

Event Name: Capture Quest

Event Mode: Online

Event Date: 29th – 30th August 2025

Entry Fee: Free

Event Coordinator:

- Angad Chede

General Rules

1. Each participant must be a currently enrolled student of AISSMS IOIT.
2. Registration for the event must be completed before the specified deadline.
3. The event will be conducted online.

Game Rules

1. Each participant can upload only one photo for the contest.
2. Multiple accounts by a single participant are not allowed.
3. Participants can upload their entries on both days of the event (29th and 30th August) until 11:59 PM, after which the submission link will be closed.

Description:

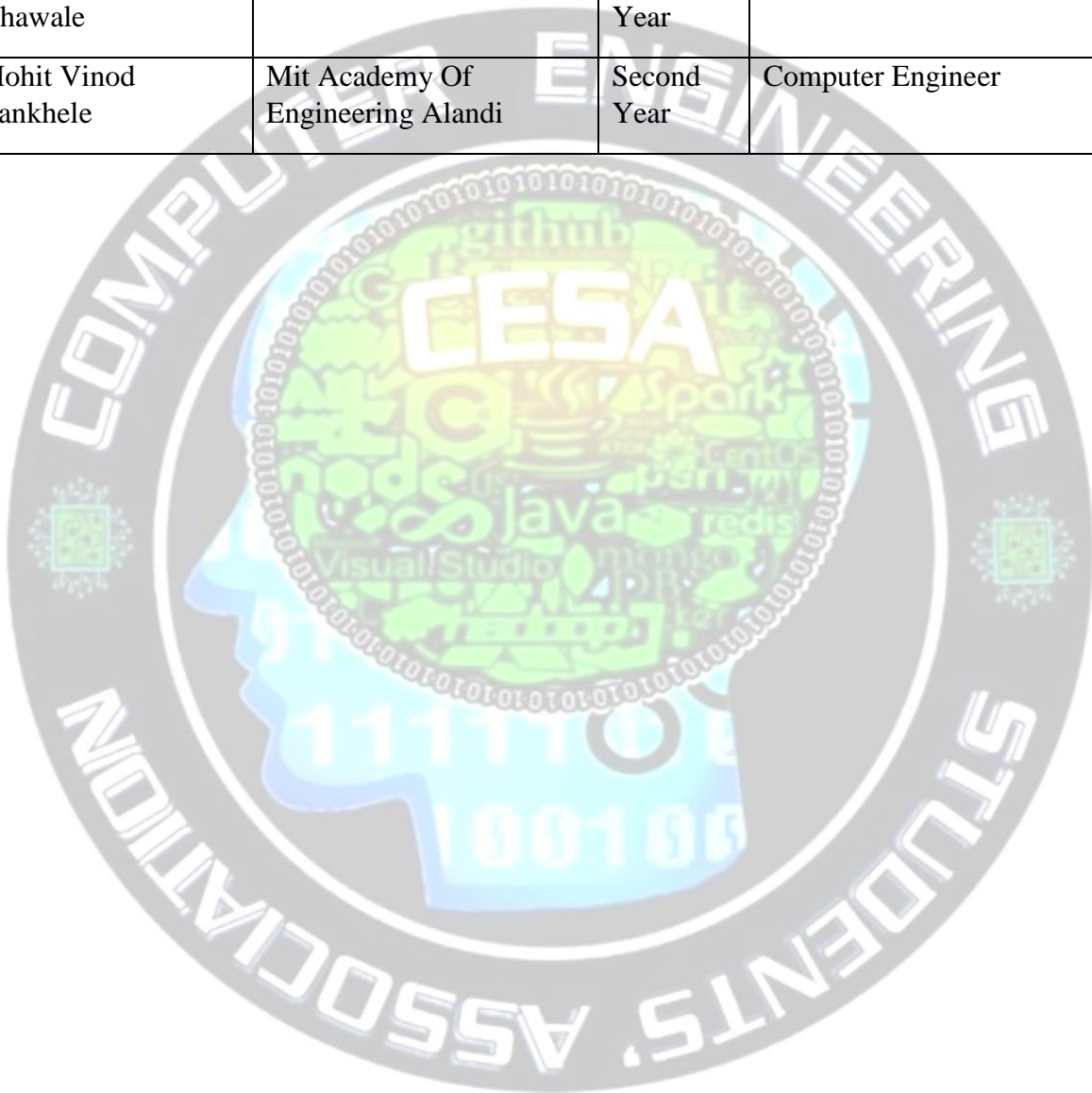
Capture Quest 2025 was an engaging online photography event that celebrated creativity and visual storytelling. Participants showcased their talent by capturing and submitting a single photo that reflected their unique perspective. The event encouraged originality, composition skills, and thoughtful expression through images. Open exclusively to AISSMS IOIT students, Capture Quest provided a platform for budding photographers to display their artistic flair, with results announced online shortly after the submission period.

Prize Pool: ₹2000

Participation List:

Name:	College:	Class:	Department:
Supesh Mapari	AISSMS IOIT	Third Year	Computer Engineer
Aditya Chandrakant Yelmar	AISSMS IOIT	Second Year	Information Technology
Shreyash Sadashiv Shendge	AISSMS IOIT	Second Year	Artificial Intelligence & Data Science
Vedika Sunil Shewale	AISSMS IOIT	Second Year	Computer Engineer
Vedant Gaikwad	AISSMS IOIT	Fourth Year	Electronics & Telecommunication
Vedant Gaikwad	AISSMS IOIT	Fourth Year	Electronics & Telecommunication
Shivam Kale	AISSMS IOIT	Second Year	Computer Engineer
Prajwal Suyog Khodake	AISSMS IOIT	Second Year	Computer Engineer
Anushka Dobhada	AISSMS IOIT	Second Year	Computer Engineer
Neil Landge	AISSMS IOIT	Third Year	Computer Engineer
Sakshi Shinde	AISSMS IOIT	Second Year	Computer Engineer
Shravani Hemant Shinde	AISSMS IOIT	Second Year	Computer Engineer
Riddhi Manishsingh Parihar	AISSMS IOIT	Third Year	Electronics & Telecommunication
Kashvi Gandhi	AISSMS IOIT	Third Year	Computer Engineer
Aarya Veer	AISSMS IOIT	Second Year	Instrumentation

Kamlesh Wattamwar	AISSMS IOIT	Third Year	Artificial Intelligence & Data Science
Pooja Shinde	AISSMS IOIT	Second Year	Instrumentation
Mrunal Jadhav	AISSMS IOIT	Second Year	Electronics & Telecommunication
Krushna Gokul Dhawale	AISSMS IOIT	Second Year	Computer Engineer
Mohit Vinod Bankhele	Mit Academy Of Engineering Alandi	Second Year	Computer Engineer



3.6 CARNIVAL

Event Name: Carnival 2025

Event Date: 30th August 2025

Event Mode: Offline (Venue – Computer Department)

Entry Fee: Free

Event Coordinators:

- Atharv Mandlik
- Ruturaj Sonawane

Rules:

1. Each participant must be a currently enrolled student of AISSMS IOIT.
2. Registration for games must be completed before the deadlines.
Spot entries will only be accepted if slots are available.
3. All games will be conducted within the carnival zone; participants must not wander into restricted areas.
4. Participants are expected to maintain discipline, follow coordinators' instructions, and respect the event environment.
5. Misconduct, damage to property, or use of unfair means will result in immediate disqualification.

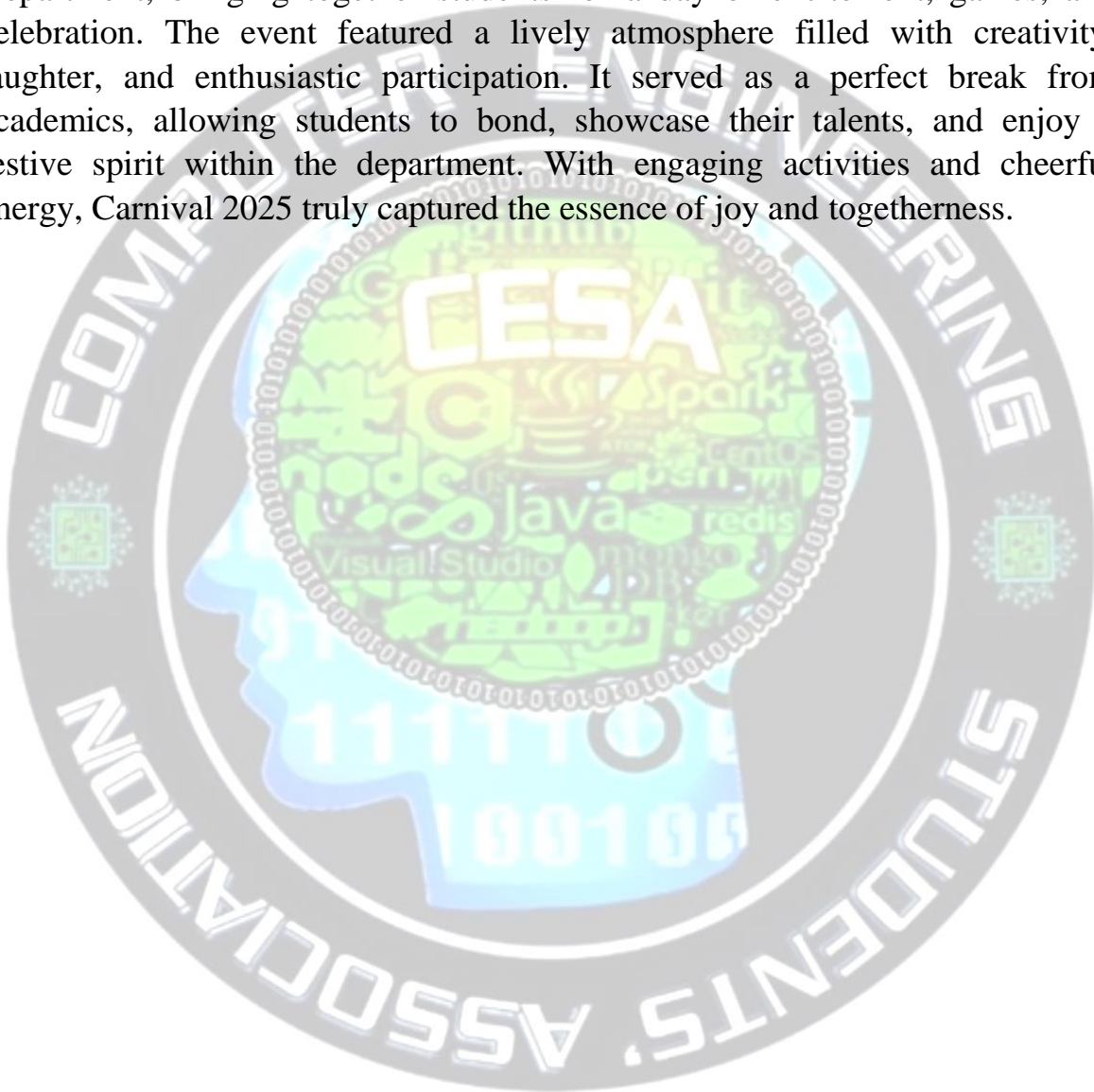
Game Rules (Common to All Carnival Games)

- Each game will have a fixed time limit or maximum attempts.
- Rules for every game will be explained on the spot before starting.
- Participants must not interfere with other players while they are playing.
- Decisions of the game coordinators/judges will be final and binding.
- No exchange of turns or attempts with other participants.

- Props, materials, or setups for each game must be handled with care and returned after use.

Description:

Carnival 2025 was a vibrant and fun-filled event organized by the Computer Department, bringing together students for a day of excitement, games, and celebration. The event featured a lively atmosphere filled with creativity, laughter, and enthusiastic participation. It served as a perfect break from academics, allowing students to bond, showcase their talents, and enjoy a festive spirit within the department. With engaging activities and cheerful energy, Carnival 2025 truly captured the essence of joy and togetherness.



SPORTS



Celefiesta
SPORTS



OUTDOOR SPORTS

4.1 FLOOR HOCKEY

Event Name: Floor Hockey 2k25

Date: 28th August, Thursday

Venue: OAT (Open Air Theatre)

Entry Fee: ₹99

Event Coordinators:

- Varad Chidrawar
- Riya Jadhav

Rules:

Teams & Format

- Each match will be played one team versus one team.
- Each team will consist of 2 players.

Match Duration

- Total match time: 6 minutes.
- The match will be divided into 2 halves of 3 minutes each.
- A 1-minute break will be given between halves.

Reporting Time

- Teams must report to the venue 10 minutes before their scheduled match.

Equipment

- Hockey sticks will be provided by the organizers.
- Players must play safely and responsibly with the equipment.

Gameplay Rules

- The objective is to score by sending the ball into the opponent's goal post.
- Free throws will be awarded in case of fouls.
- Cheating or misconduct will result in penalties.

- Physical harm or misuse of sticks will not be tolerated.

Decision Authority

- The umpire's decision is final and binding for all matches.

Tie-Breaker Rules

- If the match ends in a tie, the Golden Goal Rule will apply (sudden death – first goal wins).
- If still unresolved, each team will take 3 shootouts to decide the winner.

Description:

Floor Hockey 2k25 brought out the competitive spirit and teamwork of participants as pairs battled it out in fast-paced matches filled with energy and precision. Each team showcased their coordination, quick reflexes, and strategic play to outscore opponents and claim victory. With intense rounds, fair umpiring, and a lively atmosphere, the event delivered both excitement and sportsmanship, making it one of the most thrilling highlights of the fest.

Participation List:

Team Name	Member 1	Member 2
Team PSM (Electrical)	Shivam Kanade	Mohit Tanpure
Team Diamond Rocket	Rohit Nimase	Harshawardhan
Team Diamond (CESSA)	Pranav Thorath	Dhanal Gute
Team AURA (CESSA)	Darshan Marathe	Omkar Sate
Chakh-De (CESSA)	Atharva Nagar	Akash Sonawane
Team Strikers (AIDS)	Yash Thombre	Rohan Saiwade
Team Fielding (CESSA)	Soham Salunke	Vedant Murkude
Team Raptors (CESSA)	Krushna Dhavale	Vinay Gote
Team Shinde Company	Atharva Choughule	Ashutosh Jadhav
Team Choughule Company	Omkar Shinde	Ayush Kale
Team F22 Raptor	Pranav Gaikwad	Devesh Dolas

(CESSA)		
Team Zhatu	Harshit Rathor	Siddharth
Team X	Prajyot Fulari	Kaushik jadhav

WINNER: Team X

Runner – up: Chakh-De

GLIMPSES OF EVENT:



4.2 GLOW IN THE DARK BADMINTON

Event Details: Badminton Tournament

- **Date:** 29th August 2025
- **Time:** 9:00 AM onwards
- **Venue:** Recreation Hall (Room No. 118)
- **Entry Fee:**
 - Non-CESA Member: ₹100/-
- **Event Coordinators:**
 - Atharva Magar
 - Shweta Pawar

RULES:

General Rules:

- The game will be played in a dark room using radium shuttle and radium racket.
- Each match will consist of one set of 11 points.
- A toss will be conducted before every game to decide which side of the court the participant chooses and who will serve first.
- **Serving Rule:** The serve must be an underhand stroke (below the waist).
- **Alternating Serve:** No player may receive two consecutive services in the same game; serve alternates between right and left court stations as long as the initial server wins points.

Gameplay Rules:

- **Lobby Rule:** The service must land into the middle box of the court or side lobby; otherwise, it is considered a fault.
- In case of a 14-point tie, there will be no difference of two points — the next point scored will be the game point.

- The referee's decision will be final and binding; no arguments will be entertained.
- Any act of indiscipline or cheating will result in direct disqualification.
- Racket and shuttle will be provided; however, players may bring their own racket if preferred.

Description:

The Badminton Tournament 2025 offered participants an exciting and competitive experience with a unique twist of playing in a dark room using radium rackets and shuttles. Players competed in single-set matches of 11 points, demonstrating skill, focus, and sportsmanship. The event provided an engaging platform for participants to showcase their abilities and enjoy a fair and well-organized competition.

WINNERS:

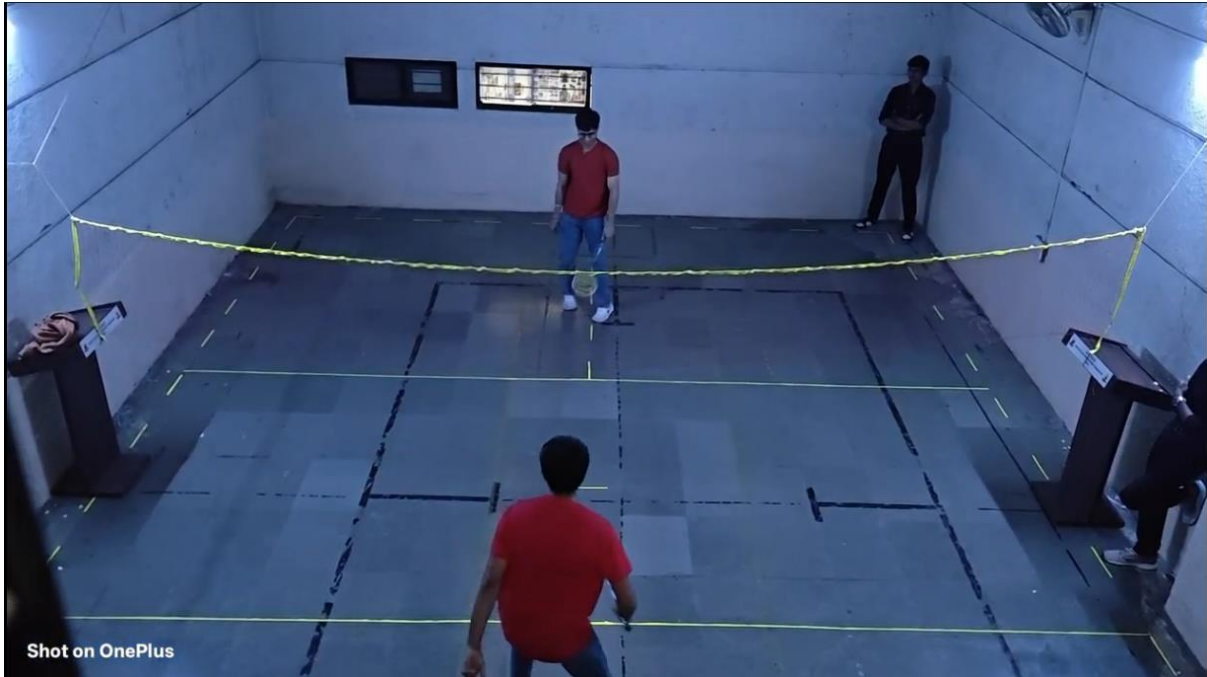


Winner - Sharvari Karangale



Winner – Vijayendra Rane

GLIMPSES OF EVENT:



4.3 FREE FIRE TOURNAMENT

Venue: Online Mode

Date: 1st September 2025 (Sunday)

Entry Fee: ₹199

Combo Pass: ₹299 (Includes Free Fire + BGMI)

Prize Pool: ₹1800

Event Coordinators:

- Aditya Kirdat
- Omkar Sale

General Rules:

1. The tournament will be conducted **in online mode** through custom rooms.
2. Every participant must register before the given deadline.
3. All players must join the **official WhatsApp group** for updates and match links.
4. Players must ensure a **stable internet connection** throughout the matches.
5. **Emulators or hacks** of any kind are **strictly prohibited** — use of such tools will lead to immediate disqualification.
6. Only **registered players** are allowed to participate; substitution or ID sharing is not permitted.
7. Players must **join the lobby 10 minutes prior** to the match start time. Late entries will not be entertained.

Gameplay Rules:

1. The tournament will be played in **Battle Royale mode** (Squad).
2. The **map and match format** will be announced prior to the game.
3. Points will be awarded based on **kills and final team placement**.
4. In case of a tie in total points, the team with **higher kills** will be ranked above.

5. **Voice chat** is allowed but must not include abusive or offensive language.
6. Any act of **teaming up with opponents** or **intentional unfair play** will result in disqualification.
7. **AFK (away from keyboard)** or non-participation behavior will not be tolerated.

Technical Rules:

1. The organizers are not responsible for **network issues or device problems** faced by players.
2. Players must record their gameplay if requested by coordinators for verification.
3. The **organizers' decision will be final** in case of disputes or technical interruptions.

Description:

The Free Fire Tournament 2k25 is an exciting online battle where participants compete to showcase their gaming skills, strategy, and teamwork. Players will engage in intense matches, aiming for victory and a share of the prize pool. Get ready to experience the ultimate adrenaline rush and prove your dominance in the virtual arena!

Participation List:

Team Name	Member 1	Member 2	Member 3	Member 4
Anna's Titans	Kaushik Jadhav	Sanket Bhosale	Aditya Kirdat	Ritesh Bakare
Nagu's Python	Yash Nagapure	Atharva Joshi	Om Dhumal	Siddharth Loni
Chandmulhatti	Shrijeet Bhopale	Varad Chidrawar	Manas Dhomane	Sainath Chavan
Pol's Four	Aditya Pol	Venkat Bala	Vishnu	Harshwardhan
Vaibhu's Squad	Vaibhav Gawali	Prajyot	Gaurav Choudhary	Mohit Khairnar
Tokyo Manji	Anish Shinde	Prajyot Jagtap	Ram	Pratik

Winners: Sanket Bhosale

4.4 BGMI TOURNAMENT

Venue: Online Mode

Date: 1st September 2025 (Sunday)

Entry Fee: ₹199

Combo Pass: ₹299 (Includes Free Fire + BGMI)

Prize Pool: ₹1800

Event Coordinators:

- Aditya Kirdat
- Omkar Sale

General Rules:

8. The tournament will be conducted **in online mode** through custom rooms.
9. Every participant must register before the given deadline.
10. All players must join the **official WhatsApp group** for updates and match links.
11. Players must ensure a **stable internet connection** throughout the matches.
12. **Emulators or hacks** of any kind are **strictly prohibited** — use of such tools will lead to immediate disqualification.
13. Only **registered players** are allowed to participate; substitution or ID sharing is not permitted.
14. Players must **join the lobby 10 minutes prior** to the match start time. Late entries will not be entertained.

Gameplay Rules:

8. The tournament will be played in **Battle Royale mode** (Squad).
9. The **map and match format** will be announced prior to the game.
10. Points will be awarded based on **kills and final team placement**.
11. In case of a tie in total points, the team with **higher kills** will be ranked above.

12. **Voice chat** is allowed but must not include abusive or offensive language.
13. Any act of **teaming up with opponents** or **intentional unfair play** will result in disqualification.
14. **AFK (away from keyboard)** or non-participation behavior will not be tolerated.

Technical Rules:

4. The organizers are not responsible for **network issues or device problems** faced by players.
5. Players must record their gameplay if requested by coordinators for verification.
6. The **organizers' decision will be final** in case of disputes or technical interruptions.

Description:

The BGMI Tournament 2k25 is an exciting online battle where participants compete to showcase their gaming skills, strategy, and teamwork. Players will engage in intense matches, aiming for victory and a share of the prize pool. Get ready to experience the ultimate adrenaline rush and prove your dominance in the virtual arena!

Participation List:

Team Name	Member 1	Member 2	Member 3	Member 4
Anna's Titans	Kaushik Jadhav	Sanket Bhosale	Aditya Kirdat	Ritesh Bakare
Nagu's Python	Yash Nagapure	Atharva Joshi	Om Dhumal	Siddharth Loni
Chandmulhatti	Shrijeet Bhopale	Varad Chidrawar	Aditya Kokate	Sainath Chavan
Pol's Four	Aditya Pol	Venkat Bala	Vishnu	Harshwardhan
Vaibhu's Squad	Vaibhav Gawali	Prajyot	Gaurav Choudhary	Mohit Khairnar
Tokyo Manji	Anish Shinde	Prajyot Jagtap	Ram	Pratik

Winners: Aditya kokate

4.5 HOCKEY

Event Name: Hockey
Event Date: 29th August 2025
Event Venue: OAT

Event Fee : free for CESA members

Event Coordinators:

Secretaries: Atharva Magar, Aditya Kirdat

Heads: Darshan Marathe, Shweta Pawar

Rules and Guidelines:

1. Each team must consist of 11 players, including the goalkeeper.
2. All players must report 15 minutes before the scheduled match time.
3. Matches will be played in two halves, with standard time limits.
4. Teams must follow fair play; any foul play or misconduct will lead to penalties or disqualification.
5. Referee decisions will be final and binding.
6. Players must wear proper sports attire and protective gear.

Description:

Get ready for an action-packed showdown on the field! The Hockey Sports Event brings together skill, teamwork, and lightning-fast reflexes. Each match is a test of strategy, speed, and coordination as teams battle to outscore their opponents. With energy high and stakes higher, only the most determined and disciplined team will claim victory. Step onto the turf, play with passion, and experience the thrill of competitive hockey!

Prize Pool: ₹1200

Winners:Hitesh

bhosale

Participation List

Team Name	Leader Name.
1. Flash fire	Prajwal Khodake
2. Team rocket	Hitesh bhosale
3. Team Starks	Rushikesh Karche
4. grade.matters	Pranav Takale
5. Team-yash	Ayush Bainade
6. Twin flames	Yash Santosh Chimbalkar

4.6 CRICKET

Event

Name:Cricket

Event Date: 01/09/2025

Event Fee : free for CESA members

Event Coordinators: Darshan Marathe, Riya Jhadhav

Secretaries: Aditya Kirdat, Varad Chidrawar

Heads: Darshan Marathe, Riya Jhadhav

Rules and Guidelines:

1. Each team must consist of 11 players, with a minimum of 1 bowler and 1 wicketkeeper.
2. All matches will follow a limited-over format as decided by the organizers.
3. Teams must report 15 minutes before their scheduled match.
4. Umpire decisions will be final and must be respected.
5. Any form of misconduct, sledging, or unfair play will lead to penalties or disqualification.
6. Proper cricket gear and team attire are mandatory.

Description:

Get ready to step onto the pitch for an exciting battle of skill, strategy, and sportsmanship!

The Cricket Event brings thrilling overs, powerful shots, sharp bowling, and game-changing moments. Every run counts and every ball can turn the match around. With teamwork and determination at the core, only the most focused and consistent team will rise to victory. Swing big, field sharp, and enjoy the spirit of cricket!

Winners:Mayank wanare

Participation List

Team Name	Leader Name.
1. The Escapers	Prajwal Khodake
2. Key chasers	Omkar Gaikwad
3. Anna's Titans	Mayank wanare
4. Delinquents	Pranav Takale
5. Men with Blindness	Ayush Bainade
6. Avengers	Devesh Dolas